WCF

WCF Breed Standard

Update 2023-01-01

Balinese/Foreign White Longhair (BAL)

Body

The medium sized, elegant cat is slender and muscular. The body is elongated and lithe. The rib cage and the shoulders are not wider than the hips.

The legs are long and slender, the paws are dainty and oval. The neck is long and slender.

Tail

The tail is very long and whippy, thin at the base and ends in a pointed tip.

Head

The head is wedge-shaped. The wedge starts at the nose and broadens on both sides in straight lines to the ears.

The nose is long and straight, the forehead is flat.

The profile is slightly convex.

Eye colour is an intense blue.

The muzzle is fine, with a strong chin, forming a vertical line with the tip of the nose.

Ears

The ears are very large with a broad base and pointed. They are set so that the outer edges continue the sides of the wedge.

Eyes

The eyes are almond-shaped and set slightly at a slant, in harmony with the wedge-shape of the head. The distance between the eyes is not less than the width of an eye.

Coat

The coat is of medium length and glossy. It has a silky texture and no undercoat. The tail is furnished, forming a plume.

Colour varieties

The Balinese is a pointed cat and is recognized in all pointed colours; tabby, and bicolour. Solid white Balinese are known as Foreign White long hair.

Remarks

09, Van and Harlequin for registration purposes only. The point colour develops slowly and is only expressed in the adult cat. This should be taken into account when judging young cats.

Faults

• too deep set or protruding eyes.

Faults that exclude the certificate

- coloured patch on the belly
- any tendency to squint
- lack of colour on the legs



Disqualification

- ears set too low, not following the wedge-shape.
- Ears folding over (bonneting)

Permitted outcrosses:

Oriental Longhair/Mandarin, Oriental Shorthair, Siamese/Foreign White SH

Scale of points

Body	25 points
Head	25 points
Eyes	15 points
Coat texture	20 points
Coat colour and points	10 points
Condition	5 points