01.11.2026

Konja (KJA)

Body

The body is of medium size, with a sturdy build and strong bone structure, without appearing clumsy.
The chest is moderately broad, but not rounded. The back is straight and supple.
The legs are of medium length and slender, though the hind legs may be slightly longer than the forelegs.
The paws are small and oval.

Tail

The tail is of medium length, reaching at least as far as the shoulder blades, and tapers evenly to a rounded tip.

Head

The head is slightly longer than it is broad, with a moderately rounded shape and smooth cheeks without any extremes.
The muzzle is of medium length, gently rounded and tapers slightly.
The chin is strong and in line with the nose and upper lip.
The profile (See the picture below showing a side view) runs in a convex line from the slightly rounded forehead down to the level of the lower eyelid, then changes to a slightly concave nasal line (Roman profile).



The forehead is gently rounded.
The nose appears leathery, somewhat swollen and is visually prominent.

Ears

The ears are medium-sized and extend the shape of the head; they are broad at the base and have slightly rounded tips.
They are set high, giving an alert appearance, and follow the wedge-shaped contours of the head.
The coat in the inner ear area is minimal to moderate.

Eyes

The eyes are large and expressive, with a broad oval to rounded almond shape.
They are set at a slight angle towards the nose and are well spaced apart.
Eye colour ranges from yellow to yellow-green. A clear, bright yellow-green is ideal.
The clarity should be bright and lively, with an even colour being preferred.

Coat

The coat is short and lies close to the body. The texture is fine, supple, smooth and glossy; not woolly.
The undercoat is barely present or absent altogether, resulting in a smooth, panther-like appearance.
A slight shadowing of ghostmarkings may be tolerated in Kitten and Juniors.

Colour varieties

Only pure black (solid colour) is permitted. The black colour should be uniform from the hair roots to the tips across the entire body, including the head, body, legs, tail and belly.
The nose and paw pads should also be black or very dark brown.
The whiskers are also preferably black.
The coat shines like jet black in the light.

Faults
- White guard hairs
- Dull, matt coat colour

Faults excluding the certificate
- Extremely round head shape or to flat head
- Rust-coloured patches in the coat
- To heavy body
- Round-shaped eyes

Disqualification
- Any other coat colour than black
- Lockets, medallion, white toes
- Tabby markings

Permitted outcrosses
none

Scale of points

Body	30 points
Head	20 points
Eyes/Eye colour	15 points
Coat texture	10 points
Coat colour	20 points
Condition	5 points