Munchkin Longhair (MNL)

Body

The medium-sized cat is muscular and has a solid, slightly elongated body with medium bones. The body is not compact. The back rises slightly to the hind legs, the chest is well rounded and The hips are firm. The legs are short. The upper part and the lower part of the front legs are equally long, the upper part and the lower part of the hind legs are equally long.

The paws are firm and round, and point straight forward on all 4 legs, neither twisted inwards nor outwards.

Tail

The tail is as long as the body, only moderately thick and tapering to a rounded tail tip. The tail is fully furnished and plume like.

Head

The head is a modified wedge with gently rounded contours, in proportion to the body.

The forehead is flat, the profile shows a slight stop.

The nose is of medium length.

The muzzle is moderate with gently rounded contours, pronounced whisker pads are acceptable.

Firm chin, which forms a vertical line with the tip of the nose.

Ears

The ears are in proportion to the head, broader at the base with rounded tips. They are set relatively upright at the corners of the head and not flared. Ear tufts are tolerated.

Eyes

The eyes are almond-shaped, open and alert. They are set wide apart and at a slight slant to the base of the ear. All eye colours are permitted.

Coat

The coat is of medium length, flowing and silky, an all-weather-coat with moderate undercoat. A moderate ruff and breeches are desired. The tail is fully furnished and plume like.

Colour varieties

All colours and patterns are recognized. Any amount of white is permitted. The description of colours is listed in the general list of colours.

Faults

- Too short tail
- Snub nose or too long nose

Faults that exclude the certificate

- Short and cobby body
- Round head

Disqualification

- Excessive bowed legs and excessive hocking
- Long legs

Permitted outcrosses:

Munchkin Shorthair, Domestic Longhair and Shorthair

Remark:

Munchkin and Minuet with long legs are allowed only for breeding, not for exhibition

Scale of points

Body	30 points
Legs	10 points
Head	25 points
Eyes	10 points
Coat texture, length, colour	20 points
Condition	5 points

